

# Introduction to High-Performance Computing

Session 01

Organization

Introduction to HPC

but before we begin...

# Course Organisation

## Contact Information

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# Course Organisation

Time	Monday	Tuesday	Wednesday
9:15 - 10:45	Introduction to HPC	Parallel Programming OpenMP	Matlab (MDCS)
11:00 - 12:30	Cluster Usage SLURM	Parallel Programming OpenMP	Matlab (MDCS)
13:30 - 15:00	Cluster Usage SLURM	Parallel Programming OpenACC	Matlab (MDCS)
15:15 - 16:45	Cluster Usage Programming	Parallel Programming OpenACC	

- lectures and practical parts
- slides and files for practicals will be available in the Wiki

## Hands-on Sessions

- we will be using the local HPC clusters CARL and EDDY
- if you don't have an account yet go to <http://www.uni-oldenburg.de/fk5/wr/>
  - there are useful links to request an account and also to the HPC wiki which is the central resource for information

# Introduction HPC

# What is High-Performance Computing?

- possible answer:
  - if we ask google the first link says

“High Performance Computing most generally refers to the practice of aggregating computing power in a way that delivers much higher performance than one could get out of a typical desktop computer or workstation in order to solve large problems in science, engineering, or business.”

(<http://insidehpc.com/hpc-basic-training/what-is-hpc/>)

- in short: use a big computer (HPC cluster) to solve a big problem

# What is High-Performance Computing?



IBM's [Blue Gene/P](https://en.wikipedia.org/wiki/Supercomputer) supercomputer at [Argonne National Laboratory](https://en.wikipedia.org/wiki/Supercomputer)  
taken from <https://en.wikipedia.org/wiki/Supercomputer>



# What is High-Performance Computing?

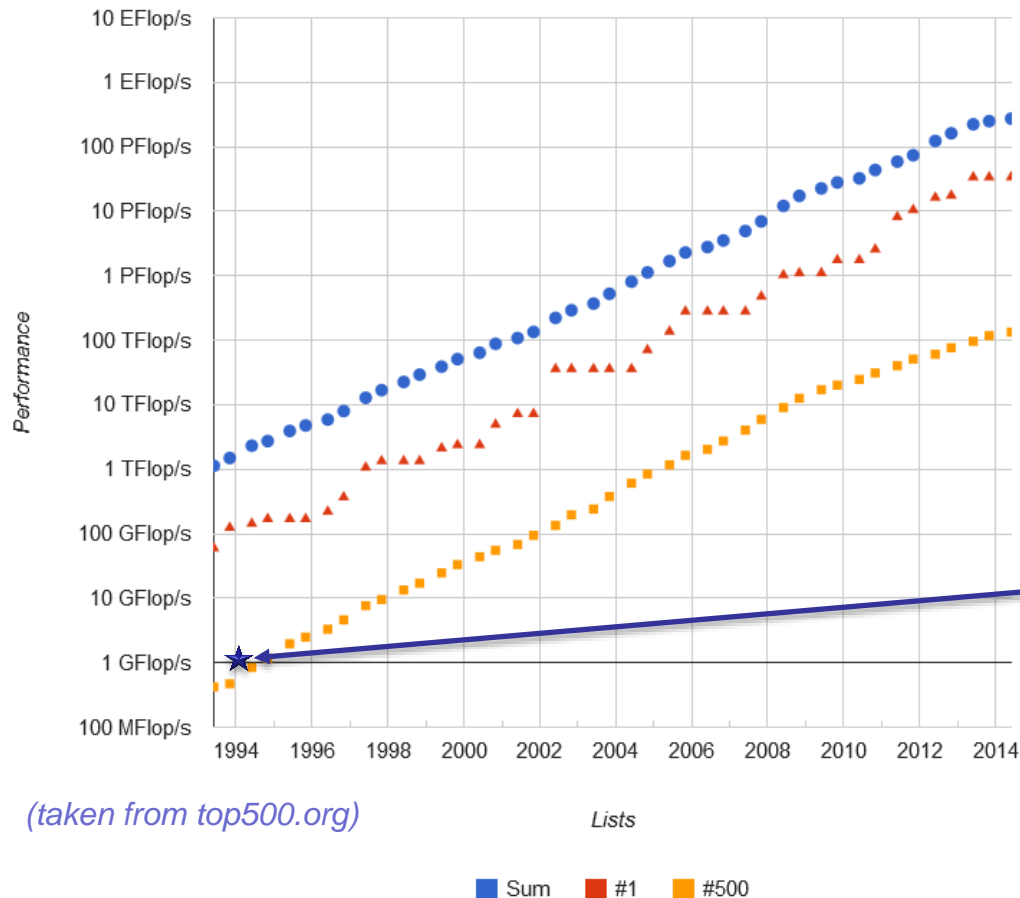
- another answer:
  - „computing at the bottleneck“ (from G. Hager @ RRZE, see <https://www.rrze.fau.de/dienste/arbeiten-rechnen/hpc/HPC4SE/>)
  - what is the optimal performance I can achieve on a single core or a multi-core processor?
  - what is the limiting factor? e.g. CPU-speed vs. memory access

# High-Performance Computing (HPC)

- why HPC?
  - enables us to solve computationally intensive problems
- requirements
  - understanding of the used computational architecture
  - identification of computing bottlenecks
  - parallelization and optimization of algorithms
- typical HPC resources
  - HPC Cluster (e.g. CARL and EDDY)
  - Grid-Computing (distributed resources, e.g. SETI@home)
  - GPUs

# The Fastest Computers on Earth

Performance Development



(taken from top500.org)

Expected measured Peak Performance  
Current Tablet  $\approx$  1.5 Gflop/s  
would have made it into the list in 1994

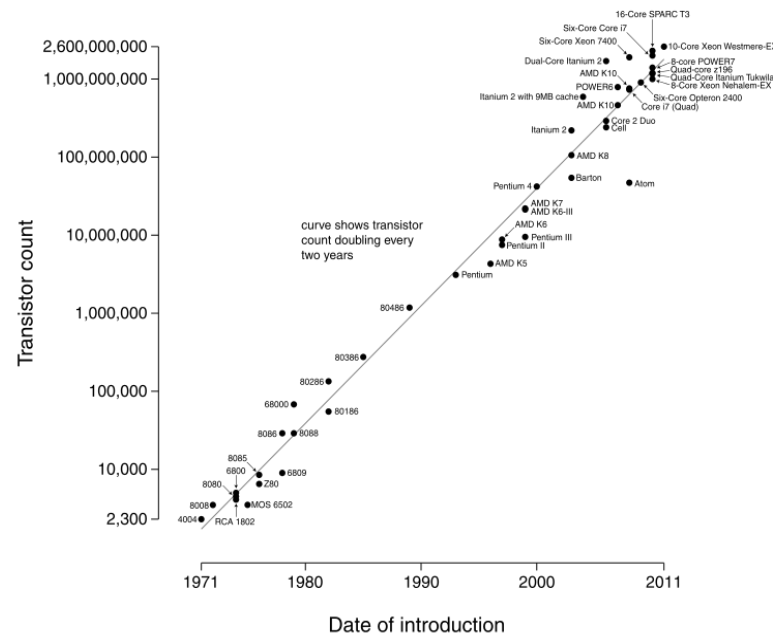
[http://bits.blogs.nytimes.com/2011/05/09/the-ipad-in-your-hand-as-fast-as-a-supercomputer-of-yore/?\\_r=1](http://bits.blogs.nytimes.com/2011/05/09/the-ipad-in-your-hand-as-fast-as-a-supercomputer-of-yore/?_r=1)

# Moore's Law

- the number of transistors in a dense integrated circuit doubles every 12 to 24 months
- often interpreted as computing speed doubles every ~18 months
- empirical law and self-fulfilling prophecy
- Moore's Law must eventually break down

there are indications that we are already seeing the end of Moore's Law

Microprocessor Transistor Counts 1971-2011 & Moore's Law



*(taken from Wikipedia)*

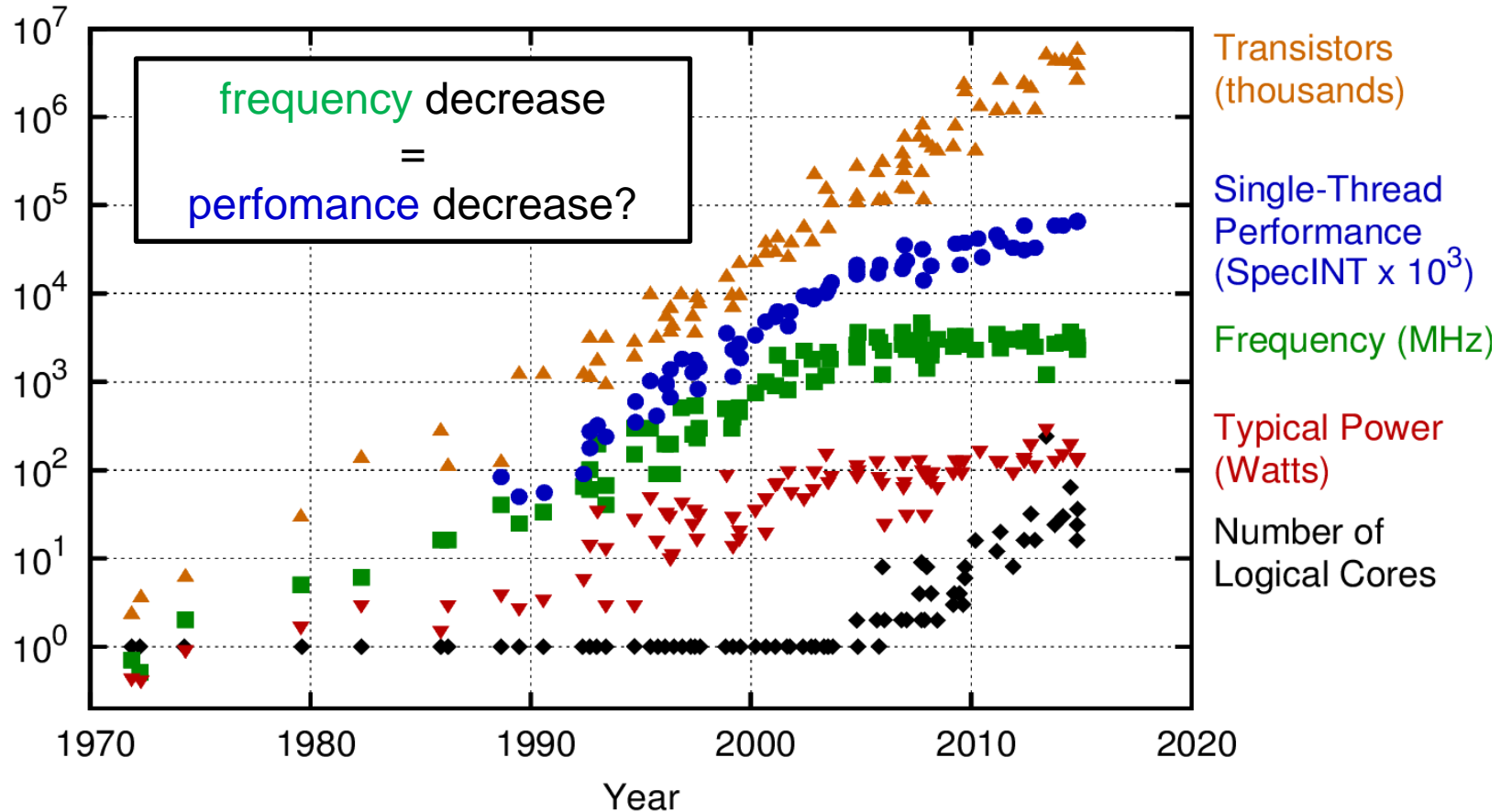
## The End of Moore's Law?

- see e.g. <http://www.nature.com/news/the-chips-are-down-for-moore-s-law-1.19338>
- it is probably not economic to shrink below a few nm
- what comes next?
  - not known yet but it will be interesting
  - one possible way is to go 3d, already seen in memory
  - quantum computer?  
(<https://ti.arc.nasa.gov/tech/dash/physics/quail/quantumcomp/>)

# Parallelization

- parallelization is needed if the computational power of a single computer is not enough
  - distribution of data and/or work among several computers
  - different strategies depending on the problem at hand and also the available parallel architecture
  - parallel computing is very important today and will be more important in the future
  - modern PCs have multiple core CPUs → can be utilized by parallel applications

# 40 Years of Microprocessor Trend Data



<https://www.karlrupp.net/2015/06/40-years-of-microprocessor-trend-data/>

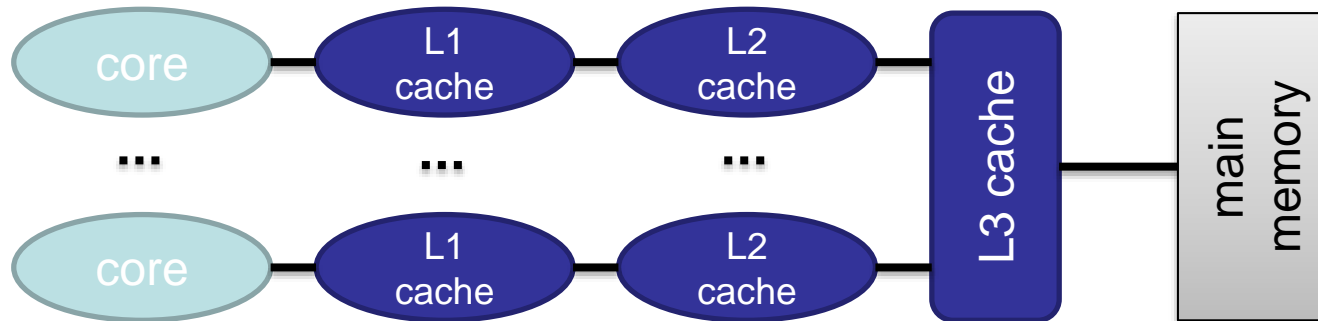
## Parallel Architectures

- the knowledge of the underlying parallel architecture is important
  - allows to write more efficient code
  - avoid bottlenecks
  - understand the limiting factors for performance
- typical HPC cluster (e.g. CARL and EDDY)
  - multi-core CPU
  - multi-socket node
  - many nodes with node interconnect



# Parallel Architectures

- multi-core CPU
  - contains several cores (currently up to 22 or so)
  - cores connected to caches for fast memory access, low latency (order of ten times faster than direct memory access)
  - cache coherence



Broadwell  
E5-2650 12 cores,  
2.2GHz

64kB

256kB

30MB

## Parallel Architectures

- how to **get** information about node architecture?
  - tools exist, e.g. hardware locality (hwloc) software, see example:

```
$ module load hwloc
$ hwloc-ls
Machine (255GB total)
  NUMANode L#0 (P#0 127GB)
    Package L#0 + L3 L#0 (30MB)
      L2 L#0 (256KB) + L1d L#0 (32KB) + L1i L#0 (32KB) + Core L#0
      L2 L#1 (256KB) + L1d L#1 (32KB) + L1i L#1 (32KB) + Core L#1
      ...
```

- how to **use** information about node architecture?
  - optimize cache usage
  - make decision about binding processes to cores

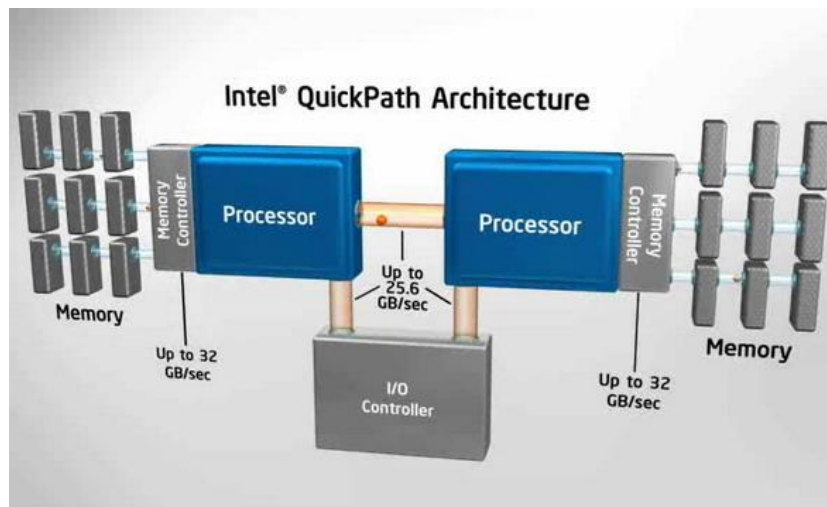
not trivial to do, best to rely on tested libraries and default settings, start to care when your application is slower than expected

# Parallel Architectures

- multi-core CPU
  - number of cores increases, drives the performance increase
  - uniform memory access (UMA)
  - each core can execute single instructions on multiple data (SIMD), e.g. SSE, AVX, AVX2
  - clock frequency stagnates or even decreases (thermal effects)
  - computations can be limited by memory access (band width) or by the number of instructions per cycle

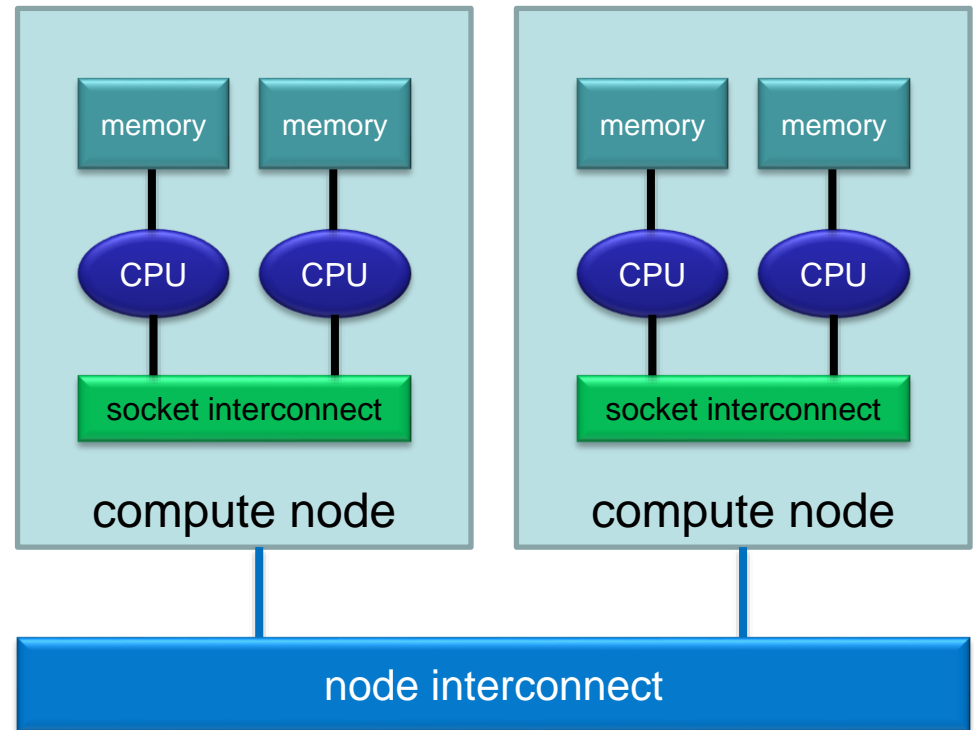
# Parallel Architectures

- multi-socket node
  - several CPUs on a single main board
  - each CPU has access to its own main memory and cache levels
  - different, non-uniform memory access (NUMA)
  - with cache coherence → ccNUMA

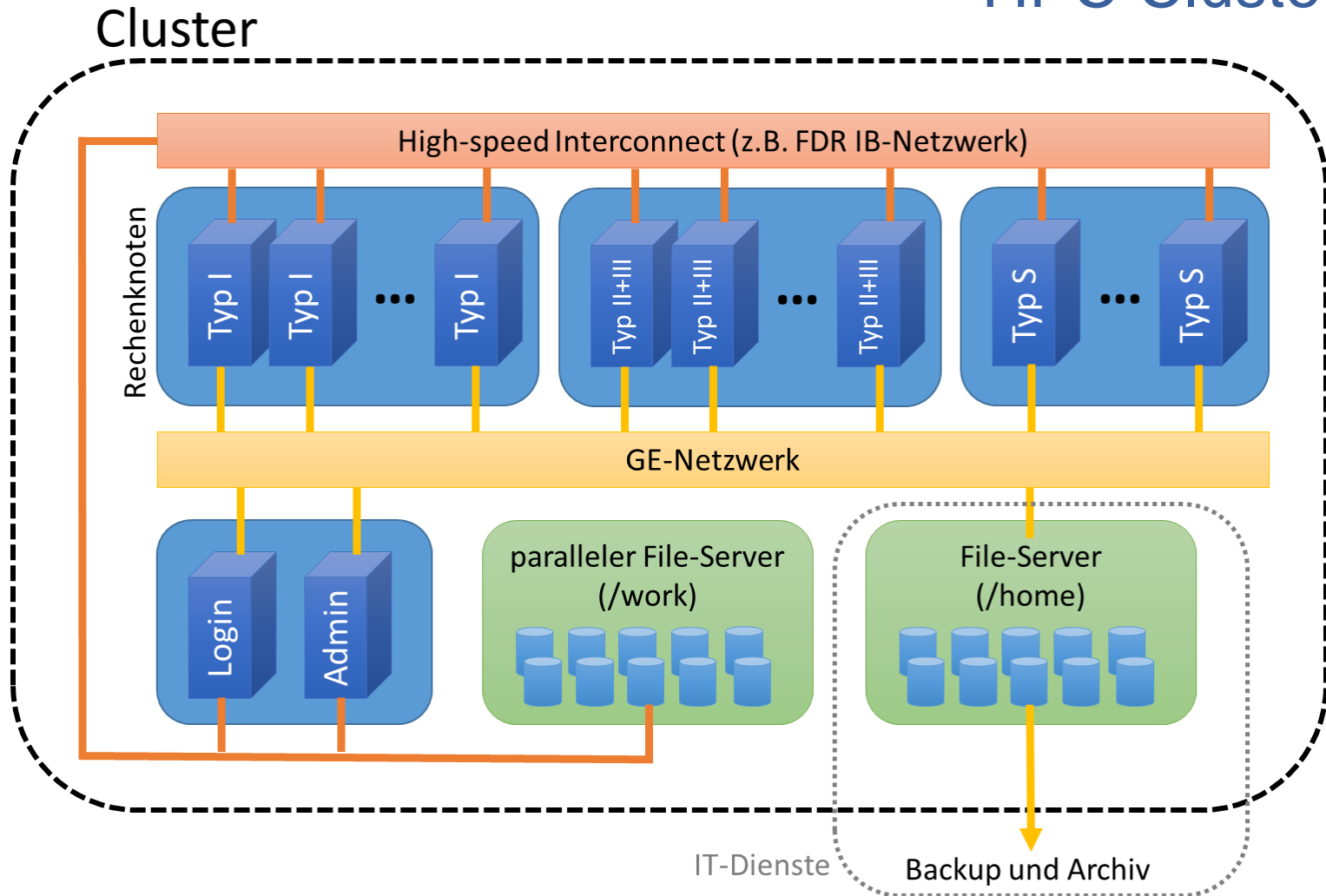


## Parallel Architectures

- multi-computer
  - many (ccNUMA) nodes
  - distributed memory
  - node interconnect



# HPC Cluster







# HPC Cluster at the University Oldenburg



- the new hardware was delivered Aug 22nd

## Delivery Day



<http://www.uni-oldenburg.de/fk5/wr/aktuelles/artikel/art/neue-hochleistungsrechner-fuer-die-universitaet-oldenburg-2380/>



## Overview New Hardware

- **CARL**
  - multi-purpose cluster as a basic computing resource
  - funded by the University/MWK and the DFG under grant number INST 184/157-1 FUGG (Forschungsgroßgerät nach Art. 91b GG)
- **EDDY**
  - CFD cluster for wind energy research
  - funded by the BMWi under grant number 0324005
- **used as a shared HPC cluster**
  - common infrastructure is shared (e.g. file systems, network)
  - shared administration

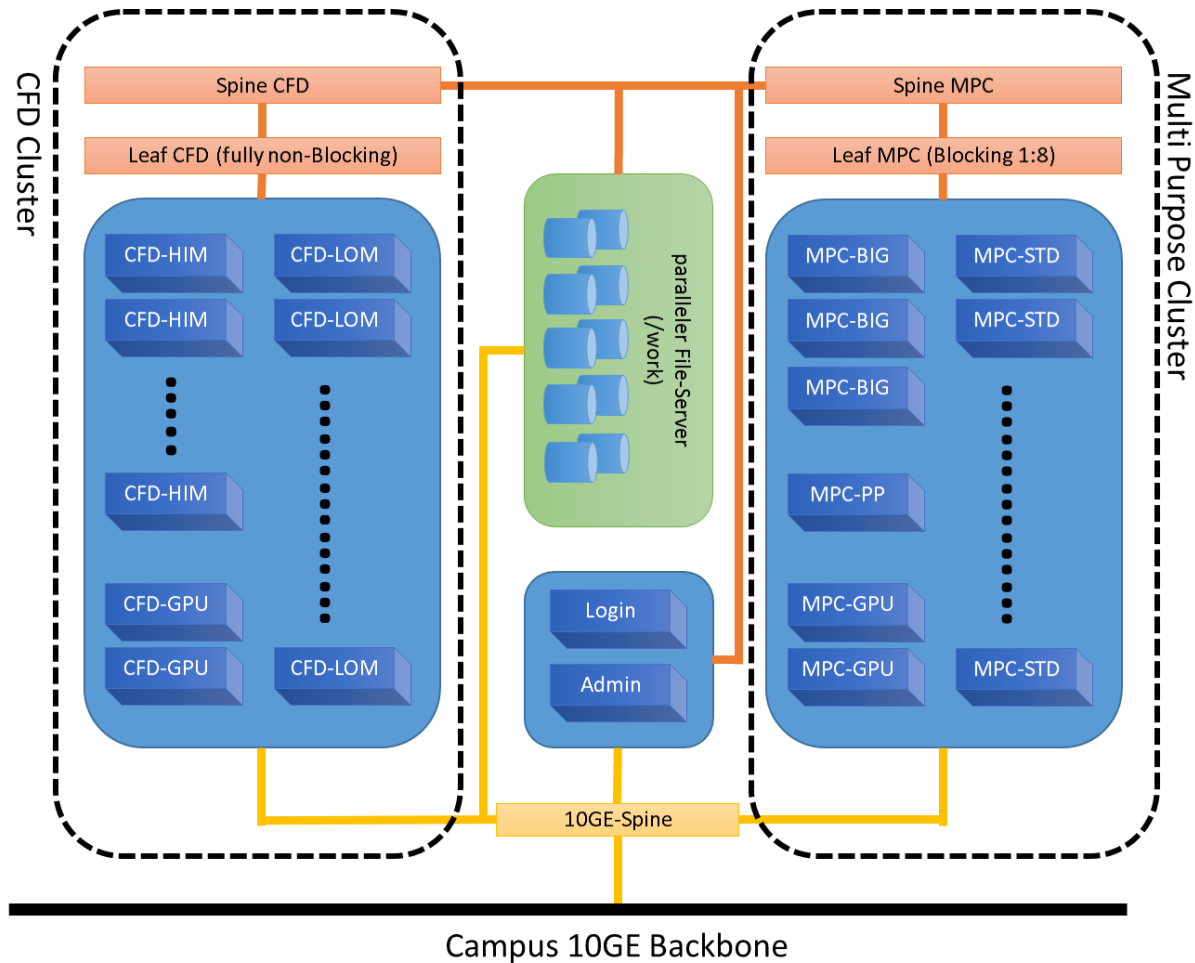
[http://wiki.hpcuser.uni-oldenburg.de/index.php?title=Acknowledging\\_the\\_HPC\\_facilities\\_2016](http://wiki.hpcuser.uni-oldenburg.de/index.php?title=Acknowledging_the_HPC_facilities_2016)

# HPC Facilities @ University Oldenburg

- shared HPC cluster CARL/EDDY
  - close to 600 compute nodes
  - 4 login and 2 administration nodes
  - Infiniband FDR interconnect for parallel computing
  - 10/1GE network
  - parallel file system (GPFS) with 900TB capacity
  - NFS mounted central storage
  
  - Linux (RHEL) as OS
  - many scientific applications and libraries available
  - Job Scheduler (SLURM)

[https://wiki.hpcuser.uni-oldenburg.de/index.php?title=HPC Facilities of the University of Oldenburg 2016](https://wiki.hpcuser.uni-oldenburg.de/index.php?title=HPC_Facilities_of_the_University_of_Oldenburg_2016)

# Schematic View of HPC Cluster



## Summary CARL & EDDY

Feature	CARL	EDDY	Total
Nodes	327	244	571
Cores	7.640	5.856	13.496
RAM	77 TB	21 TB	98 TB
GPFS	450 TB	450 TB	900 TB
local disks	360 TB	-	360 TB
Rpeak (nominal)	271 Tflop/s	201 Tflop/s	482 Tflop/s
Rpeak (AVX2)	221 Tflop/s	164 Tflop/s	385 Tflop/s
Rmax			457.2 Tflop/s

**Rank 363 in Top500**

<https://www.top500.org/system/178942>



# TOP 500 CERTIFICATE

The List.

CARL - Lenovo NeXtScale nx360M5, Xeon E5-2650v4 12C 2.2GHz, Infiniband FDR

Carl von Ossietzky University of Oldenburg, Germany

is ranked


**No. 363**

among the World's TOP500 Supercomputers


with 457.23 Tflop/s Linpack Performance

in the 48<sup>th</sup> TOP500 List published at SC16, Salt Lake City, UT on November 14<sup>th</sup>, 2016.


Congratulations from the TOP500 Editors



Erich Strohmaier  
NERSC/Berkeley Lab



Jack Dongarra  
University of Tennessee

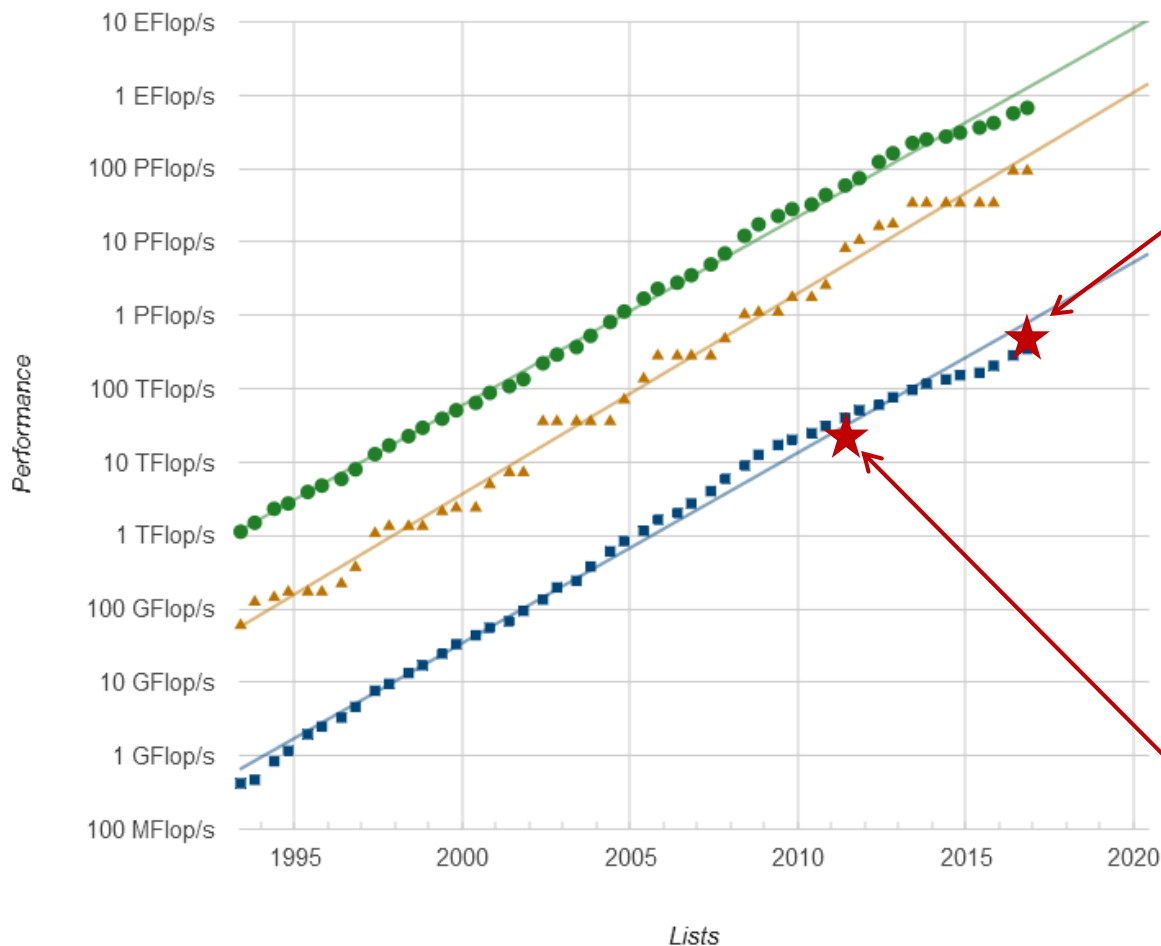


Horst Simon  
NERSC/Berkeley Lab



Martin Meuer  
Prometheus

# Top500 Performance Development

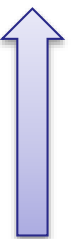


## CARL/EDDY

- Rmax 457.2 Tflop/s
- Rank 363
- 571 nodes
- 13,500 cores
- 100 TB RAM



17x Rmax  
1.6x nodes  
3.3x cores  
10x RAM



## HERO/FLOW

- Rmax 27.2 Tflop/s
- not ranked
- 350 nodes
- 4,000 cores
- 10 TB RAM



## Racks in Server Room



# Login to the HPC Cluster

<http://wiki.hpcuser.uni-oldenburg.de/index.php?title=Login>

- Linux
  - use ssh as before with **carl** or **eddy** as login nodes  
`ssh -X abcd1234@carl.hpc.uni-oldenburg.de`
- Windows
  - use MobaXterm (recommended) or PuTTY
- login host names
  - `hpc100[1-4].hpc.uni-oldenburg.de`
  - can be used instead of **carl** or **eddy** (for login to specific node)
  - no difference between **carl** and **eddy** as login
- from outside of the campus network use VPN connection
  - see instructions at <http://www.itdienste.uni-oldenburg.de/21240.html>